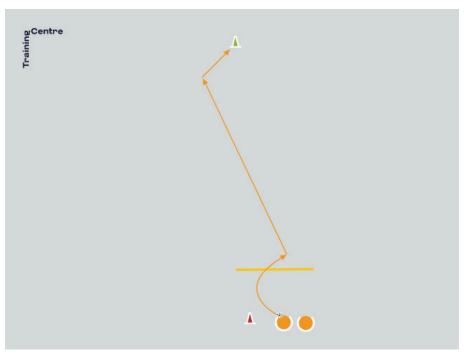
Accuracy and duels



WARM-UP: FOOTBALL GOLF



Organisation

- Give your players the chance to design their own mini-golf course using any resources available to them
- Can they design nine different "holes" where they have to hit targets?
- Players then play in pairs 1v1 to see who can complete the course in the fewest shots, or who wins each hole out of nine
- Encourage your players to work together to be creative, inventive and resourceful

Ways to make the exercise easier

• Create the holes on a normal pitch, where children just have to pass accurately to hit the targets

Ways to make the exercise harder

• Create holes that have obstacles to go over, under, around, etc., so that children have to use different techniques to succeed

Great questions to ask the players

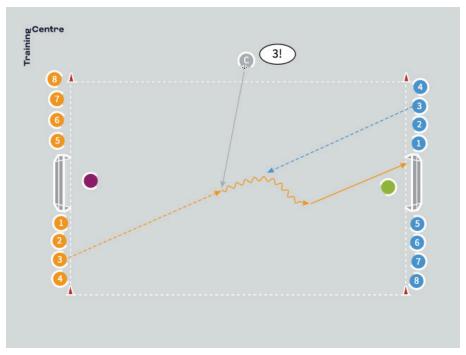
- Can you find ways to lift the ball when you need to?
- Can you think about how hard you kick the ball each time?
- Can you be creative when you design your own course?
- Can you design a course for others to play on?

Safety tips

- You should check the course before play begins to make sure it is safe and nothing can fall over
- · Create a safe playing area



SKILL DEVELOPMENT: FROM IVI TO 4V4



Organisation

- Organise two teams of equal numbers and give each player a number, the same on both sides. Create a pitch with two goals, one on each side, and players start standing beside their own goal in a designated area away from the goalposts
- You call out a number and the players run onto the pitch to play 1v1
- You can also call out a second number so that it becomes 2v2 or 3v3 or 4v4
- You can also call out two different numbers so that different players from each team come on to the pitch (team 1 is the first number, team 2 is the second number)
- The goalkeepers can also have the same number

Ways to make the exercise easier

• Try to match up the children with a partner of equal ability

Ways to make the exercise harder

 You can challenge the weaker players to take on the better players by your choice of numbers

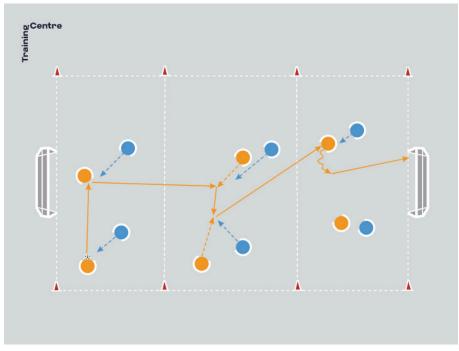
Great questions to ask the players

- Can you be the first player to reach the ball and gain possession?
- Can you be positive and attack the goal?
- If you are second to the ball, can you be patient and try to block the route to goal or hold your opponent up until you have a chance to try and tackle or pinch the ball?

Safety tips

- Make sure the area is clear before you call out new numbers
- · Create a safe playing area

GAME APPLICATION: 8V8 ZONAL GAME



Organisation

- Organise two teams of 8v8 and divide the pitch into three zones
- Teams have to play through the zones to score
- Players are restricted to their own zone
- Rotate players through each zone after a goal is scored

Ways to make the exercise easier

- One team can have extra players in a zone or zones
- Players can play a longer pass to the end zone if possible

Ways to make the exercise harder

- One team has fewer players in a zone or zones
- Players have to pass through each zone before they can score

Great questions to ask the players

- Do you always have to play forward from the middle zone?
- Can you try to find positions in your zone to support the player on the ball?
- Which zone do you prefer to play in and why?

Safety tips

• Create a safe playing area