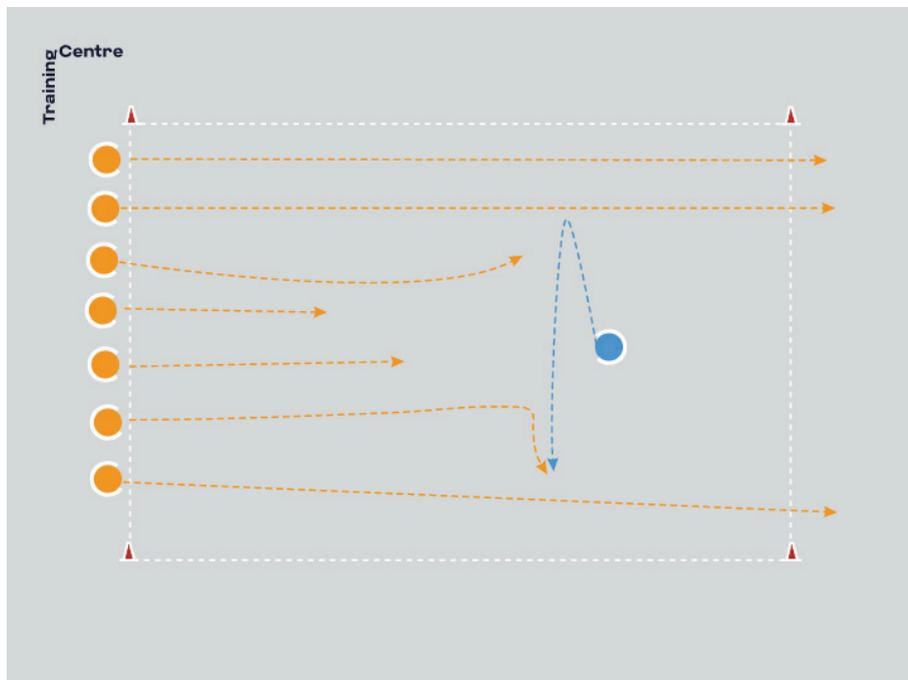


## Shooting

### WARM-UP: TAG WARM-UP



#### Organisation

- Children have to move from one line to the next without being tagged
- You can have a single tagger or multiple taggers, or teams
- Change the areas each time so that the children have to work out the best solutions in large and tight spaces

#### Ways to make the exercise easier

- The tagger(s) can also be slowed down by having to move with a ball at their feet

#### Ways to make the exercise harder

- All or some runners can have a ball at their feet

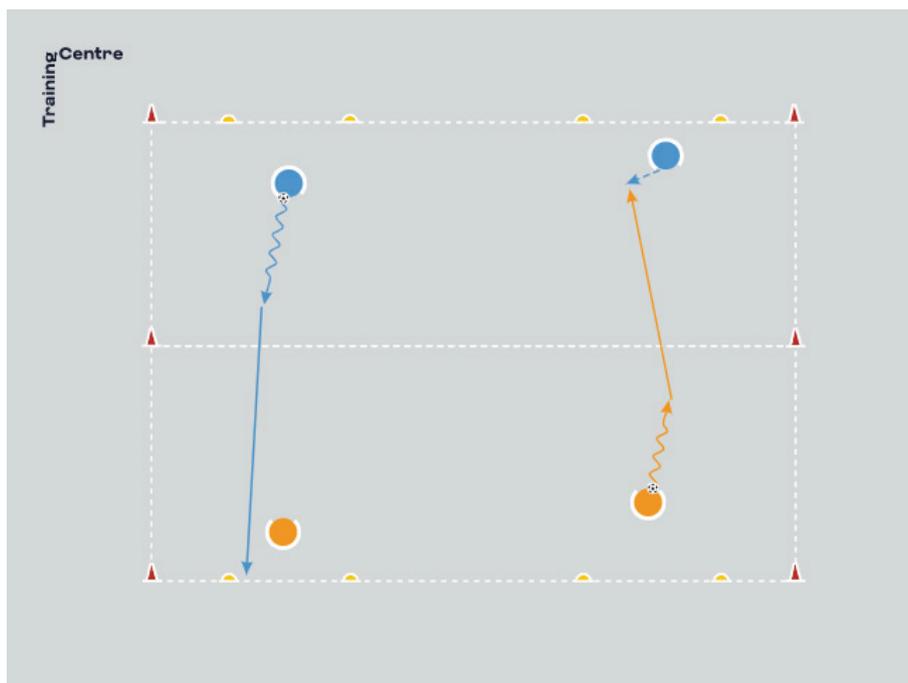
#### Great questions to ask the children

- Can you keep your heads up and make sure you know where the taggers are?
- Can you change your pace when running past or away from the tagger?
- Can you change direction as you move to make it harder to be tagged?

#### Safety tips

- Taggers must touch the body and not the head
- Create a safe playing area

## SKILL DEVELOPMENT: PASSING AND SHOOTING



### Organisation

- Organise the children into pairs opposite each other, each player having their own goal
- Players begin by rolling/throwing the ball to try to score, including taking a throw-in to score. They can then dribble to the halfway point and try to shoot into their partner's goal. Players keep note of how many goals they score and try to beat their partner

### Ways to make the exercise easier

- Reduce the distance between the players or make the goals larger

### Ways to make the exercise harder

- Increase the distance between the players or make the goals smaller

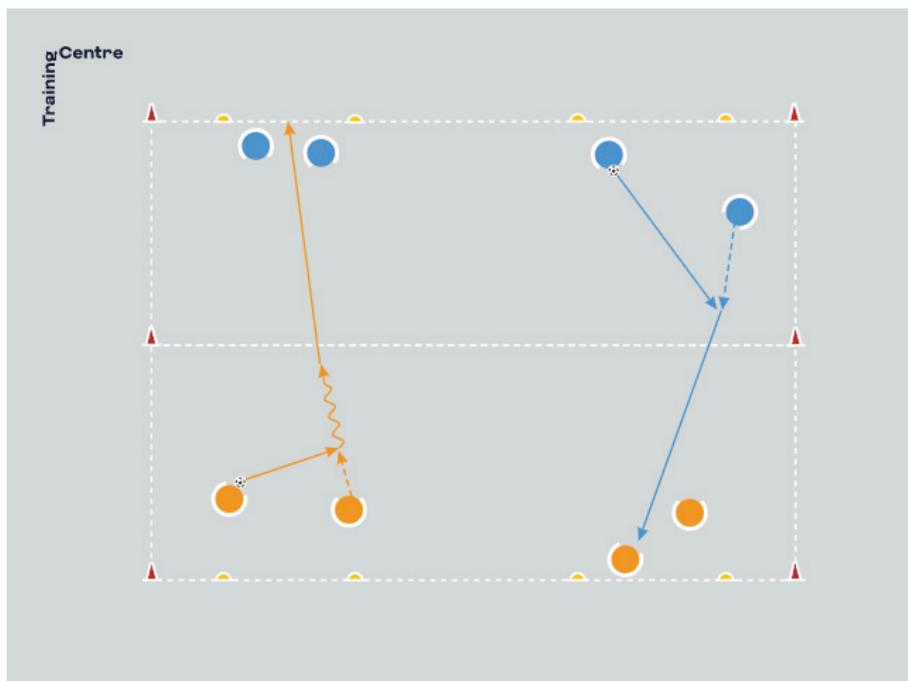
### Great questions to ask the children

- Can you throw the ball with power and accuracy?
- Can you try to disguise where the ball will go?
- Can you try to make sure you hit the target every time?

### Safety tips

- Create a safe playing area

## GAME APPLICATION: SHOOTING AND MINI-GAMES



### Organisation

- Players play 2v2 and start by staying in their own half
- Players take turns to shoot and save and try to beat their opponents
- They play new opponents every few minutes
- They can then progress to 2v2 mini-matches. Again, rotate winners and losers every few minutes

### Ways to make the exercise easier

- Children can start by shooting from wherever they want to

### Ways to make the exercise harder

- Children have to shoot with their weaker foot only
- Children must score with a one-touch finish when playing 2v2 mini-matches

### Great questions to ask the children

- Can you show me different ways of shooting?
- Can you try to have a go using your weaker foot?
- Can you try to catch the ball when you make a save?

### Safety tips

- Create a safe playing area